

Orthonormal Bases

(Section 5.3)

Recall Q: How do we solve a best-fit polynomial question, written as $A\vec{x} = \vec{b}$ with \vec{b} not in $\text{Ran}(A)$, if $A^t A$ is not invertible?

Since the process of solution is to replace \vec{b} with its orthogonal projection onto $\text{Ran}(A)$ and solve that equation, we'd be Ok if we could (figure out a formula for the orthogonal projection.)

Goal \rightarrow

Example 1: (a line in \mathbb{R}^n) Any line through the origin in \mathbb{R}^n is the span of a vector $\vec{v} \neq \vec{0}$.

$$\text{Let } \vec{u} = \frac{1}{\|\vec{v}\|_2} \vec{v}. \quad \perp$$

Claim that the orthogonal projection onto $\text{span}(\vec{v})$ is

$$P = \vec{u} \vec{u}^t.$$

First, observe that (\vec{v} is a column vector)

$$\vec{v}^t \cdot \vec{v} = \left(\frac{\vec{v}}{\|\vec{v}\|_2} \right)^t \left(\frac{\vec{v}}{\|\vec{v}\|_2} \right)$$

$$= \frac{1}{\|\vec{v}\|_2} \vec{v}^t \cdot \frac{\vec{v}}{\|\vec{v}\|_2}$$

$$= \frac{1}{\|\vec{v}\|_2^2} \vec{v}^t \cdot \vec{v}$$

$$= \frac{1}{\cancel{\|\vec{v}\|_2}^2} \cancel{\|\vec{v}\|_2}^2$$

$$= 1.$$

\vec{v} is a vector of Euclidean length 1,
called a **unit** vector.

Then we check that $P = \vec{U} \vec{U}^t$ is
an orthogonal projection:

$$P^2 = (\vec{U} \vec{U}^t) (\vec{U} \vec{U}^t)$$

$$= \vec{U} (\underbrace{\vec{U}^t \vec{U}}_{=1}) \vec{U}^t$$

$$= \vec{U} \cdot \vec{U}^t = P \quad \checkmark$$

$$P^t = (\vec{U} \cdot \vec{U}^t)^t = (\vec{U}^t)^t \vec{U}^t$$

$$= \vec{U} \vec{U}^t$$

$$= P \quad \checkmark$$

Moreover, if $\vec{x} \in \mathbb{R}^n$,

$$P\vec{x} = \vec{u} \underbrace{\vec{u}^t \cdot \vec{x}}_{\text{Scalar}}$$

$$= (\vec{u}^t \cdot \vec{x}) \cdot \vec{u}$$

$$= (\vec{u}^t \cdot \vec{x}) \cdot \frac{\vec{u}}{\|\vec{u}\|_2}$$

$$= \left(\frac{\vec{u}^t \cdot \vec{x}}{\|\vec{u}\|_2} \right) \cdot \vec{u}$$

= a multiple of \vec{u}

So $\text{Ran}(P) = \text{span}(\vec{u}) = \text{a line.}$

Example 2: (a plane in \mathbb{R}^3)

Let ω be the plane through the origin in \mathbb{R}^3 determined by

$$\omega = \left\{ \begin{bmatrix} x \\ y \\ z \end{bmatrix} \mid 2x - 3y + z = 0 \right\}.$$

Find an orthogonal projection onto ω .

We need 2 vectors that are not multiples of each other to get all of ω .

Note if $\begin{bmatrix} x \\ y \\ z \end{bmatrix} \in \omega$, then

$$2x - 3y + z = 0, \text{ so}$$

$$z = 3y - 2x$$

Replacing z , vectors in W

look like

$$\begin{bmatrix} x \\ y \\ 3y-2x \end{bmatrix} = \begin{bmatrix} x \\ 0 \\ -2x \end{bmatrix} + \begin{bmatrix} 0 \\ y \\ 3y \end{bmatrix}$$

$$= x \begin{bmatrix} 1 \\ 0 \\ -2 \end{bmatrix} + y \begin{bmatrix} 0 \\ 1 \\ 3 \end{bmatrix}$$

$$\text{Let } \vec{v}_1 = \begin{bmatrix} 1 \\ 0 \\ -2 \end{bmatrix}, \quad \vec{v}_2 = \begin{bmatrix} 0 \\ 1 \\ 3 \end{bmatrix},$$

$$\vec{u}_1 = \frac{\vec{v}_1}{\|\vec{v}_1\|_2}, \quad \vec{u}_2 = \frac{\vec{v}_2}{\|\vec{v}_2\|_2}.$$

Q: Does $P = \vec{u}_1 \vec{u}_1^t + \vec{u}_2 \vec{u}_2^t$ work?

Check whether $P = P^t$ and $P = P^2$.

$$P^t = \left(\begin{pmatrix} \vec{v}_1 & \vec{v}_1^t \end{pmatrix} + \begin{pmatrix} \vec{v}_2 & \vec{v}_2^t \end{pmatrix} \right)^t$$

$$= \begin{pmatrix} \vec{v}_1 & \vec{v}_1^t \end{pmatrix}^t + \begin{pmatrix} \vec{v}_2 & \vec{v}_2^t \end{pmatrix}^t$$

$$= (\vec{v}_1^t)^t \vec{v}_1^t + (\vec{v}_2^t)^t \vec{v}_2^t$$

$$= \vec{v}_1 \vec{v}_1^t + \vec{v}_2 \vec{v}_2^t$$

$$= P \quad \checkmark$$

$$P^2 = P \cdot P$$

$$= (\vec{u}_1 \vec{u}_1^t + \vec{u}_2 \vec{u}_2^t) \cdot (\vec{u}_1 \vec{u}_1^t + \vec{u}_2 \vec{u}_2^t)$$

$$= \vec{u}_1 \vec{u}_1^t (\vec{u}_1 \vec{u}_1^t) + (\vec{u}_1 \vec{u}_1^t) (\vec{u}_2 \vec{u}_2^t) + (\vec{u}_2 \vec{u}_2^t) (\vec{u}_1 \vec{u}_1^t) + (\vec{u}_2 \vec{u}_2^t) (\vec{u}_2 \vec{u}_2^t)$$

$$= \vec{u}_1 (\underbrace{\vec{u}_1^t \vec{u}_1}_{=1}) \vec{u}_1^t + \vec{u}_1 (\vec{u}_1^t \vec{u}_2) \vec{u}_2^t + \vec{u}_2 (\vec{u}_2^t \vec{u}_1) \vec{u}_1^t + \vec{u}_2 (\underbrace{\vec{u}_2^t \vec{u}_2}_{=1}) \vec{u}_2^t$$

$$= \vec{u}_1 \vec{u}_1^t + \vec{u}_2 \vec{u}_2^t + \vec{u}_1 (\vec{u}_1^t \vec{u}_2) \vec{u}_2^t + \vec{u}_2 (\vec{u}_2^t \vec{u}_1) \vec{u}_1^t$$

\vec{u}_1, \vec{u}_2
are
unit
vectors

$$\text{So } P^2 = \underbrace{\vec{v}_1 \vec{v}_1^t + \vec{v}_2 \vec{v}_2^t}_P + \vec{v}_1 (\vec{v}_1^t \vec{v}_2) \vec{v}_2^t + \vec{v}_2 (\vec{v}_2^t \vec{v}_1) \vec{v}_1^t$$

$$P^2 = P + \underbrace{\vec{v}_1 (\vec{v}_1^t \vec{v}_2) \vec{v}_2^t + \vec{v}_2 (\vec{v}_2^t \vec{v}_1) \vec{v}_1^t}$$

Should be zero for
 P to be an orthogonal
 projection.

But you can check that this isn't zero!

Our problems would disappear if we knew

$$\vec{v}_1^t \cdot \vec{v}_2 = 0$$

$$\vec{v}_1 = \begin{bmatrix} 1 \\ 0 \\ -2 \end{bmatrix}, \quad \vec{v}_2 = \begin{bmatrix} 0 \\ 1 \\ 3 \end{bmatrix}$$

$$\|\vec{v}_1\|_2 = \sqrt{\vec{v}_1^t \vec{v}_1} = \sqrt{\begin{bmatrix} 1 & 0 & -2 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ -2 \end{bmatrix}}$$

$$\|\vec{v}_1\|_2 = \sqrt{5}$$

$$\|\vec{v}_2\|_2^2 = \sqrt{\vec{v}_2^t \vec{v}_2} = \sqrt{\begin{bmatrix} 0 & 1 & 3 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 3 \end{bmatrix}}$$

$$\|\vec{v}_2\|_2 = \sqrt{10} = 2\sqrt{5}$$

Calculate

$$\vec{v}_1 (\vec{v}_1^t \vec{v}_2) \vec{v}_2^t :$$

$$\vec{v}_1 (\vec{v}_1^t \vec{v}_2) v_2^t$$

$$= \frac{v_1}{\|\vec{v}_1\|_2} \left(\left(\frac{\vec{v}_1}{\|\vec{v}_1\|_2} \right)^t \frac{\vec{v}_2}{\|\vec{v}_2\|_2} \right) \left(\frac{\vec{v}_2}{\|\vec{v}_2\|_2} \right)^t$$

$$= \frac{1}{\|\vec{v}_1\|_2} \cdot \frac{1}{\|\vec{v}_2\|_2} \left(\vec{v}_1 (\vec{v}_1^t \vec{v}_2) \vec{v}_2^t \right)$$

$$= \frac{1}{50} \left(\vec{v}_1 (\vec{v}_1^t \vec{v}_2) \vec{v}_2^t \right)$$

$$\vec{v}_1^t \vec{v}_2 = [1 \ 0 \ -2] \begin{bmatrix} 0 \\ 1 \\ 3 \end{bmatrix}$$

$$\vec{v}_1^t \vec{v}_2 = -6$$

$$S_0 \quad \vec{U}_1 (\vec{U}_1^t \vec{U}_2) \vec{U}_2^t$$

$$= \frac{-6}{50} \vec{U}_1 \vec{U}_2^t$$

$$= \frac{-6}{50} \begin{bmatrix} 0 \\ -1 \\ 3 \end{bmatrix} \begin{bmatrix} 1 & 0 & -2 \end{bmatrix}$$

$$= \frac{-6}{50} \begin{bmatrix} 0 & 0 & 0 & 0 \\ -1 & 0 & -2 \\ 3 & 0 & -6 \end{bmatrix}$$

$$= \frac{-3}{25} \begin{bmatrix} 0 & 0 & 0 & 0 \\ -1 & 0 & -2 \\ 3 & 0 & -6 \end{bmatrix}$$

$$\text{Then } \vec{v}_2 (\vec{v}_2^t \cdot \vec{v}_1) \vec{v}_1^t$$

$$= (\vec{v}_1 (\vec{v}_1^t \cdot \vec{v}_2) \vec{v}_2^t)^t$$

$$= \frac{-3}{25} \begin{bmatrix} 0 & 0 & 0 \\ 1 & 0 & -2 \\ 3 & 0 & -6 \end{bmatrix}^t$$

$$= \frac{-3}{25} \begin{bmatrix} 0 & 1 & 3 \\ 0 & 0 & 0 \\ 0 & -2 & -6 \end{bmatrix}.$$

Adding the two,

$$\vec{v}_1 (\vec{v}_1^t \cdot \vec{v}_2) \vec{v}_2^t + \vec{v}_2 (\vec{v}_2^t \cdot \vec{v}_1) \vec{v}_1^t$$

$$= \frac{-3}{25} \left(\begin{bmatrix} 0 & 0 & 0 \\ 1 & 0 & -2 \\ 3 & 0 & -6 \end{bmatrix} + \begin{bmatrix} 0 & 1 & 3 \\ 0 & 0 & 0 \\ 0 & -2 & -6 \end{bmatrix} \right)$$

$$= -\frac{3}{25} \left(\begin{bmatrix} 0 & 1 & 3 \\ 1 & 0 & -2 \\ 3 & -2 & -12 \end{bmatrix} \right)$$

$$\neq \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

Orthogonality

A collection of vectors \mathcal{S} in \mathbb{R}^n ,

thought of as columns, is said to

be **orthogonal** if $\vec{v}^t \cdot \vec{w} = 0$

for all $\vec{v}, \vec{w} \in \mathcal{S}$ ($\vec{v} \neq \vec{w}$).

Example 3: (\mathbb{R}^2 orthogonality) In \mathbb{R}^2 ,

if $\vec{v} = \begin{bmatrix} x \\ y \end{bmatrix}$ is a column vector,

let $\vec{w} = \begin{bmatrix} -y \\ x \end{bmatrix}$. Then

\vec{w} is always orthogonal to \vec{v}

Since

$$\vec{v}^t \cdot \vec{w} = [x \ y] \begin{bmatrix} -y \\ x \end{bmatrix}$$

$$\vec{v}^t \cdot \vec{w} = -yx + xy$$

$$\vec{v}^t \cdot \vec{w} = xy - xy$$

$$\vec{v}^t \cdot \vec{w} = 0 \quad \checkmark$$

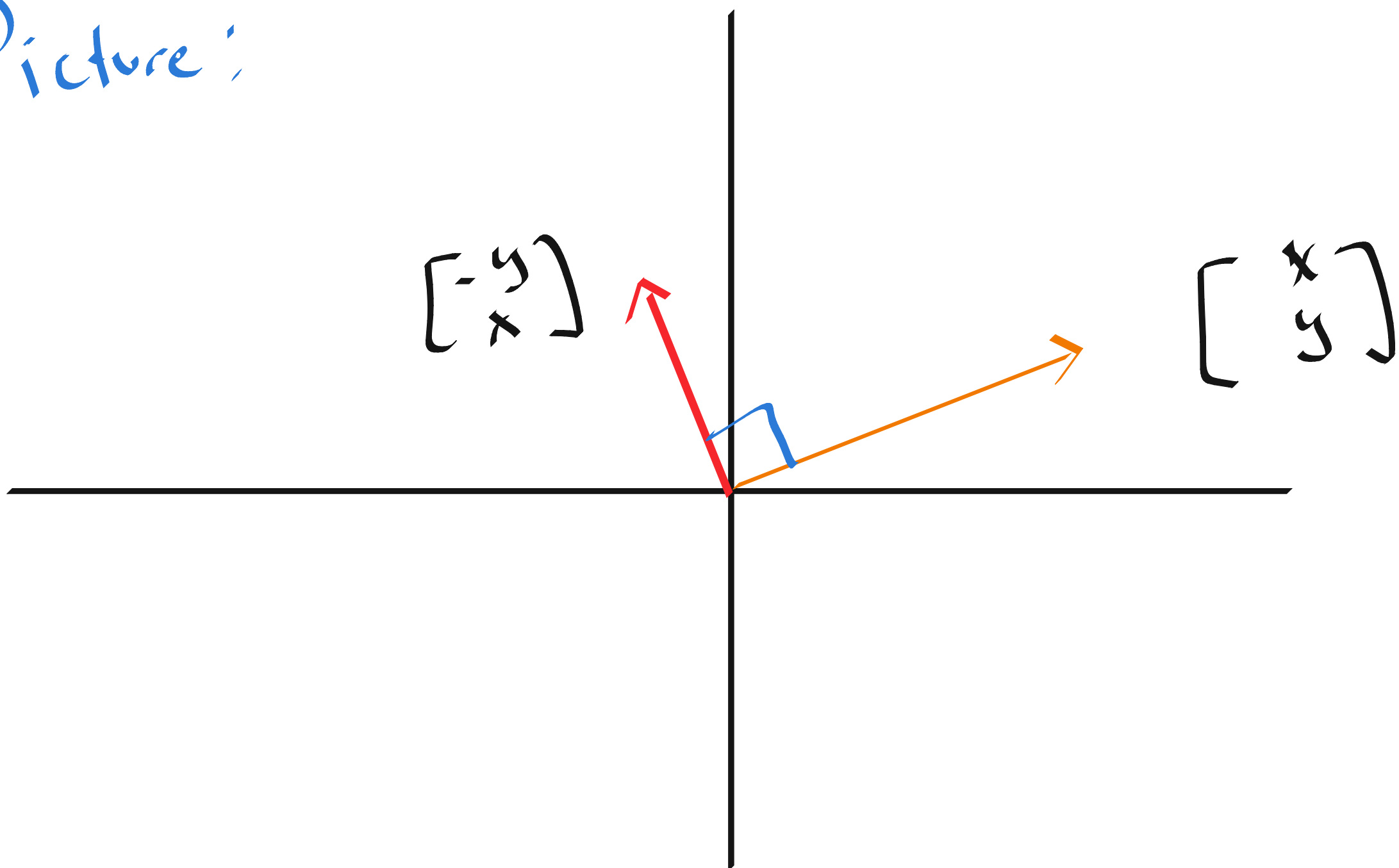
If $\begin{bmatrix} x \\ y \end{bmatrix} \neq \begin{bmatrix} 0 \\ 0 \end{bmatrix}$, then

$\begin{bmatrix} -y \\ x \end{bmatrix}$ is a vector on the

line perpendicular to $\text{span}\left\{\begin{bmatrix} x \\ y \end{bmatrix}\right\}$.

In \mathbb{R}^2 , orthogonality = perpendicularity.

Picture:



Orthogonal / Orthonormal Bases

A subset B of nonzero vectors

in \mathbb{R}^n is an orthogonal basis

for a subspace W of \mathbb{R}^n if

1) $B \subseteq W$

2) $\text{span}(B) = W$

3) B is orthogonal.

If, in addition, every vector in B

is a unit vector, we say B is

an orthonormal basis.

Back to Example 2:

$$\vec{v}_1 = \begin{bmatrix} 1 \\ 0 \\ -2 \end{bmatrix}, \quad \vec{v}_2 = \begin{bmatrix} 0 \\ 1 \\ 3 \end{bmatrix} \text{ are}$$

vectors in W , but **not** orthogonal,

since

$$\vec{v}_2^t \cdot \vec{v}_1 = [0 \ 1 \ 3] \begin{bmatrix} 1 \\ 0 \\ -2 \end{bmatrix} = -6 \neq 0$$

Replace \vec{v}_1 and \vec{v}_2 with orthonormal vectors, as follows:

$$\text{let } \vec{w}_1 = \vec{v}_1$$

$$\text{let } \vec{\omega}_2 = \vec{v}_2 - \frac{\vec{v}_1^t \vec{v}_2}{\|\vec{v}_1\|_2^2} \vec{v}_1$$

$$\text{Here, } \|\vec{v}_1\|_2^2 = \vec{v}_1^t \vec{v}_1$$

$$= [1 \ 0 \ -2] \begin{bmatrix} 1 \\ 0 \\ -2 \end{bmatrix}$$

$$= 5$$

$$\text{So } \vec{\omega}_2 = \begin{bmatrix} 0 \\ 1 \\ 3 \end{bmatrix} - \frac{(-6)}{5} \begin{bmatrix} 1 \\ 0 \\ -2 \end{bmatrix}$$

$$= \begin{bmatrix} 0 \\ 1 \\ 3 \end{bmatrix} + \begin{bmatrix} 6/5 \\ 0 \\ -12/5 \end{bmatrix}$$

$$= \begin{bmatrix} 6/5 \\ 1 \\ 3/5 \end{bmatrix}$$

Observe that

$$\vec{\omega}_2^t \vec{\omega}_1 = \begin{bmatrix} 6/5 & 1 & 3/5 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ -2 \end{bmatrix}$$

$$= 6/5 - 6/5 = 0 \quad \checkmark$$

$\vec{\omega}_2 \in \text{span}(\{\vec{v}_1, \vec{v}_2\}) = \omega$, so

set

$$\vec{u}_1 = \frac{\vec{\omega}_1}{\|\vec{\omega}_1\|_2} = \frac{\vec{v}_1}{\|\vec{v}_1\|_2}$$

$$\vec{u}_2 = \frac{\vec{\omega}_2}{\|\vec{\omega}_2\|_2}$$

Then $P = \vec{u}_1 \vec{u}_1^t + \vec{u}_2 \vec{u}_2^t$ is

the orthogonal projection onto ω !

Orthogonal Projections from

Orthonormal Bases

If $W \subseteq \mathbb{R}^n$ is a subspace

and $W \neq \{\vec{0}\}$, take an

orthonormal basis $B = \{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_k\}$

of W , where B is written as

column vectors. Then

$$P = \sum_{i=1}^k \vec{v}_i \vec{v}_i^t$$

is the orthogonal projection
onto W .

Choosing $W = \text{Ran}(A)$ solves our best-fit polynomial issue if $A^t A$ is not invertible, but ...

Q: How to get an orthonormal basis?

A: Later ...